

①

Review Lab 6 again!

One desired property of an LCG is a period of m . (i.e. we want our LCG to have the longest possible period of m).

Proposition: The LCG will have a full period m if and only if:

1. c and m are relatively prime, i.e. $\gcd(c, m) = 1$
 ↖ greatest common divisor.
2. $a-1$ is divisible by all prime factors of m .
3. $a-1$ is a multiple of 4 if m is a multiple of 4.

proof: See Knuth, The Art of Computer Programming, Vol 2. §3.3.

Ex: $LCG(m, a, c, x_0, n) = LCG(256, 137, 123, 13, 256)$

has a full period of $m=256$.

check that conditions 1, 2, and 3 above are met.
[see Lab 6]

Ex: $LCG(m, a, c, x_0, n) = LCG(256, 135, 123, 13, 256)$

- does not have a full period of $m=256$?
- Which condition of the above proposition is being violated?

[see Lab 6].

LCGs can be very bad (Recall RANDU from Lab 6). They are fast and good LCGs can be used for simple statistical simulation problems. (2)

Ex (bad LCG).

RANDU \leftarrow LCG(2147483648, 65539, 0, 1, n)

Ex (decent LCG).

GlibcGCC \leftarrow LCG(2^{32} , 1103515245, 12345, 13, n)

Problem with any LCG:

If an LCG is used to choose points in an n -dimensional space, the points will lie on at most m^n hyper-planes.

We will use a more sophisticated pseudo-random number generator called the Mersenne Twister for our statistical simulation purposes. It is a variant of the recursive equations known as twisted generalized feedback shift-register. see Makoto Matsumoto and Takuji Nishimura, "Mersenne Twister: A 623-dimensionally equidistributed uniform pseudorandom number generator, ACM Transactions on Modeling and Computer Simulation, Vol 8, No. 1, Jan 1998, Pg. 3-30.

It has a period of $2^{19937} - 1 \approx 10^{6000}$ and is currently used widely by researchers interested in statistical simulation. We will use it too.

See Lab 7 for an introduction.

Common Random Variables & their Simulation. (3)

We can simulate or generate samples from or produce realisations of other random variables by making the following two assumptions:

1. IID samples from Uniform(0,1) RV can be generated (we have a good pseudorandom number generator).
2. real arithmetic can be performed exactly in a computer.

Inversion Sampler for continuous RVs.

Proposition:

Let $F(x) := \int_{-\infty}^x f(y) dy : \mathbb{R} \rightarrow [0,1]$ be a continuous distribution function (D.F.) with density f and let its inverse

$$F^{-1}(u) := \inf \{x : F(x) = u\} : [0,1] \rightarrow \mathbb{R},$$

then $F^{-1}(U)$ has D.F. F provided $U \sim \text{Uniform}[0,1]$.

Note: Infimum of a set A , denoted by $\inf(A)$ is the greatest lower bound of every element in A .

Proof:

$$\begin{aligned} P(F^{-1}(U) \leq x) &\stackrel{\text{by defn.}}{=} P(\inf \{y : F(y) = u\} \leq x) \\ &= P(u \leq F(x)) \\ &= F(x) \quad \text{for all } x \in \mathbb{R}. \end{aligned}$$

Now, let us summarize the inversion sampler as an Algorithm.

Algorithm for Inversion Sampler.

input: • PRNGs for Uniform(0,1) samples.
• $F^{[-1]}$ (u) as a procedure

output: $x \sim X$ with D.F. F .

$u \leftarrow \text{Uniform}(0,1)$

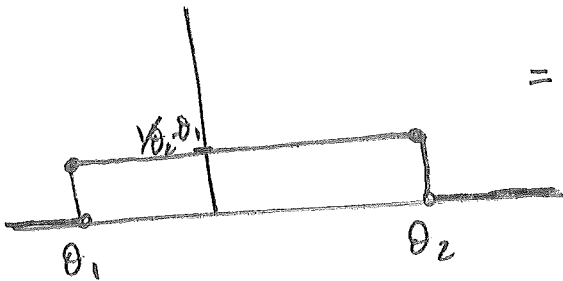
$x \leftarrow F^{[-1]}(u)$

return x .

Model Uniform(θ_1, θ_2) RV.

Given two real parameters θ_1, θ_2 such that $\theta_1 \leq \theta_2$, the PDF of the Uniform(θ_1, θ_2) RV is:

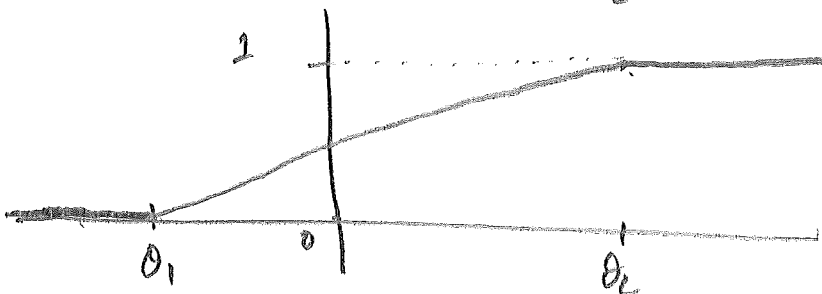
$$f(x; \theta_1, \theta_2) = \begin{cases} \frac{1}{\theta_2 - \theta_1} & \text{if } \theta_1 \leq x \leq \theta_2 \\ 0 & \text{otherwise.} \end{cases}$$



$$= \mathbb{1}_{[\theta_1, \theta_2]}(x) \cdot \frac{1}{\theta_2 - \theta_1}$$

and its DF given by $F(x; \theta_1, \theta_2) = \int_{-\infty}^x f(y; \theta_1, \theta_2) dy$ is:

$$F(x; \theta_1, \theta_2) = \begin{cases} 0 & \text{if } x < \theta_1 \\ \frac{x - \theta_1}{\theta_2 - \theta_1} & \text{if } \theta_1 \leq x \leq \theta_2 \\ 1 & \text{if } x \geq \theta_2 \end{cases}$$



Simulation from $X \sim \text{Uniform}(\theta_1, \theta_2)$ can be achieved using the inversion sampler, provided we get an expression for $F^{-1}(u)$ that can be implemented as a procedure.

We need $F^{-1}(u) \dots$

We can get it by solving for x in terms of $u = F(x; \theta_1, \theta_2)$

$$\Leftrightarrow u = \frac{x - \theta_1}{\theta_2 - \theta_1}, \text{ since } u \in [0, 1]$$

$$\Leftrightarrow (\theta_2 - \theta_1)u = x - \theta_1$$

$$\Leftrightarrow x = (\theta_2 - \theta_1)u + \theta_1$$

$$\Leftrightarrow F^{-1}(u; \theta_1, \theta_2) = \underbrace{(\theta_2 - \theta_1)}_{\text{rescale}} u + \underbrace{\theta_1}_{\text{translate}}$$

Algorithm:

input: • $u \sim \text{Uniform}(0, 1)$

• $F^{-1}(u)$

• θ_1, θ_2

output: $x \sim \text{Uniform}(\theta_1, \theta_2)$

$u \leftarrow \text{Uniform}(0, 1)$

$x \leftarrow F^{-1}(u) = ((\theta_2 - \theta_1) * u) + \theta_1$

return x .

Model Exponential (λ)

For a given real parameter $\lambda > 0$, an Exponential (λ) RV X has the PDF f and D.F. F :

$$f(x; \lambda) = \begin{cases} \lambda e^{-\lambda x}, & \text{if } x \geq 0 \\ 0, & \text{otherwise} \end{cases} \quad F(x; \lambda) = 1 - e^{-\lambda x}$$

Mean and Variance of Exponential (λ) RV X .

$$E(X) = \int_{-\infty}^{\infty} x f(x; \lambda) dx = \int_0^{\infty} x \lambda e^{-\lambda x} dx = \frac{1}{\lambda} \quad \text{Exercise: Show this!}$$

$$V(X) = \left(\frac{1}{\lambda}\right)^2$$

Exercise: Show that $F^{-1}(u; \lambda) = -\frac{1}{\lambda} \ln(1-u)$

$\ln = \log_e$ is the Natural logarithm.
In SAS/E \log is the natural logarithm.

Here is the Algorithm to simulate from Exponential (λ) RV.

Algorithm:

input: • $u \sim \text{Uniform}(0,1)$ from a PRNG.

• λ parameter

output

$x \sim \text{Exponential}(\lambda)$

$u \leftarrow \text{Uniform}(0,1)$

$x \leftarrow -\frac{1}{\lambda} * \ln(1-u)$

Inversion Sampler for Continuous RVs.

Recall we saw how to simulate from $Uniform(\theta_1, \theta_2)$ and $Exponential(\lambda)$ RVs.

Let us see another simulation next.

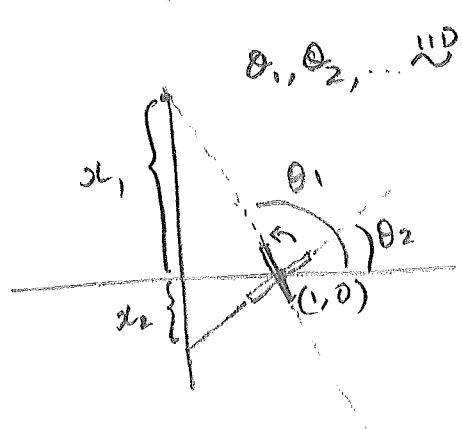
Model Cauchy RV.

The density of The standard Cauchy RV X is:

$$f(x) = \frac{1}{\pi(1+x^2)}, \quad -\infty < x < \infty$$

and its DF is:

$$F(x) = \frac{1}{\pi} \tan^{-1}(x) + \frac{1}{2}$$



Try to construct by imagining a randomly spun double light saber centered at $(1, 0)$ and noting its point of intersection with y -axis.

Recall that we need an expression for $F^{-1}(u)$ if we want to simulate from the standard Cauchy RV X .

This is done as follows: (Recall $Uniform(\theta_1, \theta_2)$...).

1) Replace $F(x)$ by u in the expression for $F(x)$:

$$u = \frac{1}{\pi} \tan^{-1}(x) + \frac{1}{2} \quad (*)$$

2) Solve for x , i.e. we want $x = \dots$ from $(*)$

$$\frac{1}{\pi} \tan^{-1}(x) + \frac{1}{2} = u \iff \frac{1}{\pi} \tan^{-1}(x) = u - \frac{1}{2}$$

$$\Leftrightarrow \tan^{-1}(x) = (u - \frac{1}{2})\pi$$

$$\Leftrightarrow \tan(\tan^{-1}(x)) = \tan((u - \frac{1}{2})\pi)$$

$$\Leftrightarrow x = \tan((u - \frac{1}{2})\pi)$$

Algorithm.

input: $u \sim \text{Uniform}(0,1)$.

output $x \sim \text{Cauchy}$.

$$u \leftarrow \text{Uniform}(0,1)$$

$$x \leftarrow \tan((u - \frac{1}{2})\pi)$$

Note: Due to the periodicity of \tan , we may use $x \leftarrow \tan(\pi u)$ instead.

Gaussian or Normal RV (you have not seen this RV yet) is not amenable to such a simple inversion sampler.

Inversion Sampler for Discrete RVs.

We want to simulate from Bernoulli(θ) RV by transforming samples from Uniform(0,1) RV.

Algorithm

input: $u \sim \text{Uniform}(0,1)$ PRNG.

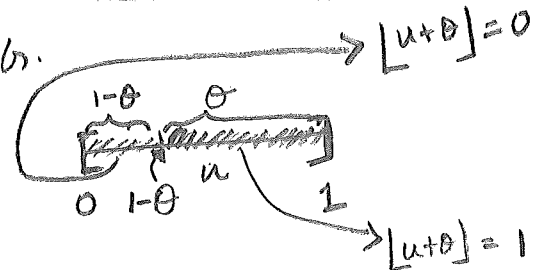
θ , the parameter.

$$u \leftarrow \text{Uniform}(0,1)$$

$$x \leftarrow \lfloor u + \theta \rfloor$$

return x

Picture of Algorithm



eg:

$\theta = \frac{1}{4}$	but, $\theta = \frac{3}{4}$
$u = \frac{1}{2}$	$u = \frac{1}{2}$
$\lfloor \frac{1}{4} + \frac{1}{2} \rfloor = \lfloor \frac{3}{4} \rfloor = 0$	$\lfloor \frac{3}{4} + \frac{1}{2} \rfloor = \lfloor 1 \frac{1}{4} \rfloor = 1$